



2022 YOUTH SAND VOLLEYBALL RULES

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A. ADMINISTRATION

1. The St. John Parks and Recreation Department (SPRD) administers the volleyball leagues. Decisions that are rendered by SPRD are final.
2. The program is governed by the USA Volleyball Official Beach Volleyball rules with SPRD modifications and additional policies.

B. DIVISIONS

1. Middle School (5th – 8th grades)
2. High School (9th – 12th grades)
3. Grades are based on the 2025-2026 academic year.

C. LOCATION

1. All games will be played at Heartland Park located at 19600 White Oak Avenue, Dyer, IN 46311.

D. SCHEDULE

1. All games will be played on **Wednesday and Sunday evenings**. The scheduled start times are TBD and will be shared with the coaches to distribute among your teams.
2. The season will start on June 8th and conclude in late July or early August depending on Division.

E. TOURNAMENT

1. A single-elimination tournament will be held after the completion of the regular season.
2. Tournament seeds will be determined by the following criteria:
 - Win-loss record
 - Head to head record
 - Points scored in head to head games
 - Least points allowed in head to head games
 - Points scored in all league games
 - Least points allowed in all league games

F. FORMAT/ROTATION

1. The league is co-ed 6 vs. 6 format.
2. The first server of the game is the person in the back right position.
3. Each time a team wins a side out or gets possession of the serve, the new serving team rotates clockwise. Each player rotates one spot. The new player in the back right position will serve the ball.
4. Players rotating in the game will enter in the back middle position. There is continuous rotation at all times.
5. Every player in attendance must be rotated in the game unless he or she is being held out for an injury.
6. The same rotation will continue from game to game.
7. When starting the 2nd and 3rd games, the players must be in the exact position they were in at the end of the previous game. They must also rotate prior to the first person serving.

8. Players arriving late will have to wait until the following game to play and be placed at the end of the rotation.
9. In the case of an emergency or injury, teams may rotate once to fill the injured position.

G. ROSTER ADJUSTMENTS

1. Additional players must be added by the halfway point in the season.
2. Players may be deleted from a roster at any time during the season.
3. At no time shall the roster contain more than 16 players or less than 8 players.

H. PLAYING AREA

1. The playing area shall measure 60' x 30' for both divisions.
2. The height of the net will be between 7' and 8' from the ground.
3. Boundary lines are the two sidelines and the two end lines. The center line is not marked.
4. Boundary lines that are moved during play shall not cause the rally to stop. If it cannot be determined whether a ball lands "in" or "out," the rally shall be canceled and replayed.
5. The service zone is behind the end line and between the extensions of the sidelines.

I. SCORING

1. The games are played to 21 (win by 2) or the first to score 25.
2. During the regular season all 3 games of the match count towards a team's league record.
3. All games will use rally scoring.
4. The home team will be responsible for turning in the official scoresheet and for running the flip scoreboard.
5. At the end of the match, both coaches and the referee must sign the official scoresheet.

J. TIMEOUTS

1. Teams will be given two (2) one minute timeouts per game. Timeouts will be granted only when the ball is out of play.

K. SERVE OR SIDE

1. The home team listed on the schedule has the choice to serve first or pick the side for the first game.
2. The team not serving first will serve first for the second game.
3. The visiting team will have their choice to serve first or pick the side for the final game.

L. UNIFORMS

1. Players and coaches will be provided with team shirts.
2. The shirts must be worn and visible at all times while on the court.
3. Jewelry may not be worn during the games.

M. PLAYER/COACH/PARENT CONDUCT

1. All participants must adhere to the park rules.
2. All players and coaches are expected to treat their opponents, officials, spectators and anyone else affiliated with the game in a respectful manner. Failure to do so may result in ejection, suspension or expulsion from the league (without a refund).

3. Any player, coach, or parent who yells at, uses profanity toward or in other way abuses an official, staff member, or anyone affiliated with the game may be ejected and suspended.

4. THE REFEREE'S DECISIONS ARE FINAL.

N. FORFEITS

1. A team will forfeit its first game if it does not have at least 5 players to start the game. The first game of the match will be forfeited by either team that does not have enough players. Thereafter, the forfeiting team will have 15 minutes to get at least 5 players, or the remaining two games will be forfeited as well.
2. Teams may not borrow players from teams in the same division, but may use players from the division below them (high school teams may borrow players from middle school teams).
3. If neither team has the required number of players, the match will be a double forfeit.
3. The official's clock is the official game clock.

O. CANCELATIONS

1. In the event of weather related cancelations, SPRD staff will notify all coaches as soon as possible. It is the coach's responsibility to notify all team members. Every effort will be made to play the games as scheduled.
2. Games canceled due to inclement weather will be rescheduled.

P. RULE CHANGES

1. Rules governing league play may be changed at any time by SPRD in order to improve the league.

Q. SITUATIONS NOT COVERED

1. All situations not covered by this document will be decided by the League Director.

R. SPECIAL NOTE

1. All teams are responsible for picking up the garbage around their assigned court. We appreciate your help in keeping the park clean.